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Nintendo

GAMEBOY®

ODD WORLD

Adventures™

DMG-AODE-USA



ODD WORLD INHABITANTS™

GT Interactive Software

INSTRUCTION BOOKLET

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Controls

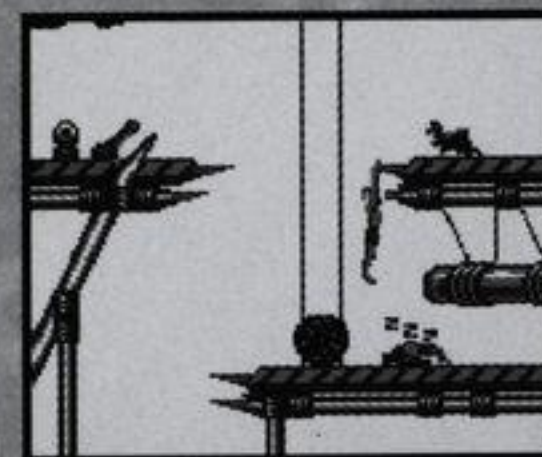
- Activates Password menu & Chants**.....Select
- Use Item**A
- Jump**B
- To Chant:**Select
- To Jump Up:**Press B once while standing still.
- To Jump Left/Right:**Press B while pressing left/right.
- To Sneak:**.....Hold up and press left or right.
- To Crouch:**.....Press down.
- To Roll:**Press left or right while crouching.
- To Pick Up Rock or Meat:**.....Press down while standing over rock or meat.
- To Throw Rock or Meat (Normal Throw):**Press A while holding rock or meat and standing.
- To Throw Rock or Meat (Short Throw):**Press A while holding rock or meat and crouching.

THE GAMESPEAK™ MENU (used during Password)

- Fart**Right
- Whistle High**Up
- Whistle Low**Down
- Chant & Leave**.....A
- Just Leave**Select

For years, the greedy Glukkons™ have enslaved the Mudokons and made lunchmeat out of Paramites. Now the Paramites are nearly extinct, and the Mudokons have a savior. That savior's name is Abe, and he needs your help! Guide Abe through the Paramonium Temple and light the Holy Fires. Only when all the fires are lit will Abe receive the sacred scar on his hand, giving him the power to save the Paramites . . . and his people!

The object of the game is to light all the flintlocks in the Temple. All you have to do to light a flintlock is pull a lever. But getting to the lever is the hard part.



Gameplay Overview

Avoiding Enemies

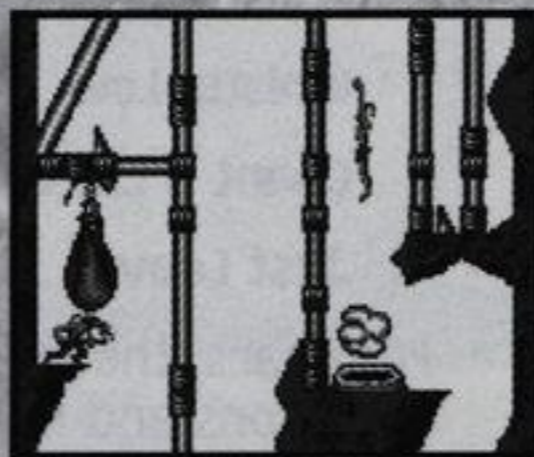
In OddWorld Adventures, Abe has lots of enemies . . . and no weapons. But he's not defenseless! Abe can distract Slogs and Paramites with a piece of meat, and sneak past napping Sligs or Slogs. But Abe's most powerful defense is his chanting ability.

Chanting

Stand where you can see a Slig (but where he can't get you), and press and hold Select to chant. Now you control the Slig . . . not to mention his machine gun. Press A to fire his gun, or press and hold Select again to get rid of him.

Whistling

You'll meet other Mudokons along the way who want to help you . . . but only if they know they can trust you. They'll ask for a secret password. Whistle the correct password and they'll give you something you need.



Characters

Sligs:Gunned-up slugs in mechanical pants, with itchy trigger-fingers and room temperature IQs

Slogs:.....They bark, eat live flesh, and are definitely not good with children, but they're a Slig's best friend. Their favorite bone is in Abe's leg.

Paramites:.....On their own, they're cute in a stomach-churning sort of way, but put them in packs and they get vicious. Kind of like children. Oh yeah . . . don't back one into a corner.

Native Mudokon:Whistle back at these guys.

Bees:Run run run away.

Bats:.....Look out! These fly around and get in your way.

Obstacles

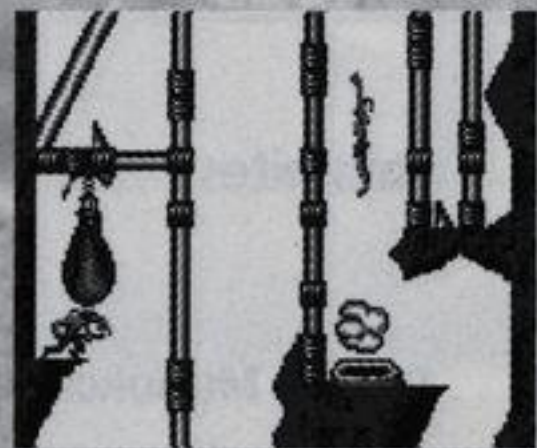
Rolling Stone:Activate then get out of its way.

Land Mines:.....Jump over these or throw rocks.

Flashing

Land Mines:.....Slap them when they're dark.

Falling Rocks:Just avoid.



List of all items

Levers:Pull 'em.

Story Stone:.....Touch these for clues and cool stuff.

Flintlock(Lamp):.....Fire these up in the temples.

Chime Lock:Chant near these after you learn the song for a level.

Tubes:Jump into these

Rock Sack:Hit this to get a rock.

Meat Sack:.....Hit this to get some meat.

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Rocks:Throw at land mines to blow them up.

Meat:.....Toss on the ground to distract Paramites.

Switch:Step on these to drop rocks.

Platform:Ride these up and down.

Beehive:Generates bees.

Doors:Walk through these to new areas.

Using the Super Game Boy Adapter

Correctly insert the Game Boy Game Pak into the Super Game Boy. Next, insert the Super Game Boy into the Super NES and move the power switch on the Super NES to the ON position. For further operation information, please consult your Super Game Boy and Super NES instruction manuals.

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Credits

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Art DesignerDon Seegmiller

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AnimationsLes Pardew

Audio

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QA

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For phone assistance, call GT Interactive Software's Tech Support at 425-348-3074. We have an Interactive Voice Response and Faxback system that is available twenty-four hours a day, seven days a week. This automated support which will include information from our FAQ documents such as gameplay tips, information on Control Keys, possible cheat code combination keys, instructions for finding secret screens and/or additional game levels if these type items exist and are made available for this particular product. If you should need live support, we are available Monday through Friday, 7:30 AM until 7:30 PM (PST). Please note that live Tech Support may be closed on major holidays. You may also fax in your Technical Support questions or problems to: (425) 806-0480, or write in to the address below.

EUROPE

Help Via Telephone In Europe

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English speaking customers call 01423 209145

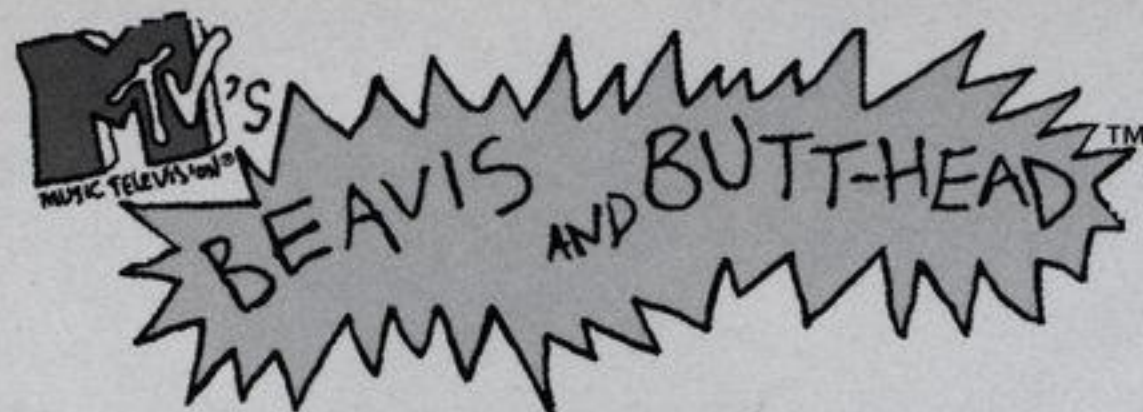
Assistance Technique:

Remarque: Notre service de soutien technique se trouve en Angleterre. Clients francophones appelez le 00 44 1423 209148

Technischer Kundendienst:

Beachten Sie bitte dass sich unser technischer Kundendienst in England befindet. Den deutschsprachigen Kundendienst erreichen Sie unter folgender Nummer: 00 44 1423 209151

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You Can't Take These Guys Anywhere...

(unless
you've
got a
Game Boy® :)



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GT Interactive
Software

Notes