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Nintendo

GAME BOY



Disney's MULAN

Instruction Booklet



DMG-AMLE-USA

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INTRODUCTION



Welcome to Ancient China, the home of Fa Mulan.

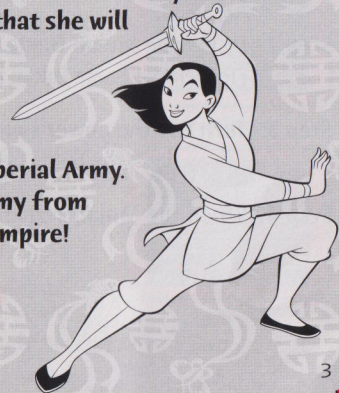
In this world, there are many unspoken rules which can bring honor or dishonor to an entire family's name – a world in which the oldest son of each family fights for the Imperial Army to help defend his nation and his home.

When the bold and daring Mulan learns her aging father has been called to war, she decides to take matters into her own hands. Wearing her father's armor, Mulan cuts her hair with his sword and steals away in the middle of the night, heading towards the training camp.



The Fa family desperately needs to bring Mulan back. If she is revealed as a woman, not only will she bring dishonor to the family name, but Ancient Chinese Law dictates that she will be executed.

You must help Mulan in training camp by defeating Captain Li Shang to prove that she's worthy of fighting with the Imperial Army. Create an avalanche to stop Shan Yu's army from advancing, rescue friends, and save the empire!



GETTING STARTED

- Step 1:** Turn OFF the power switch on your Nintendo Game Boy.
(Never insert or remove a Game Pak when the power is on).
- Step 2:** Insert the Mulan Game Pak into the slot on the Game Boy.
(To lock the Game Pak in place, press firmly).
- Step 3:** Turn ON the power switch. The credit screens appear.
(if you don't see them, begin again at step 1).
- Step 4:** When the Mulan screen appears, press the Start Button to proceed.



MAIN MENU

New Game

Press the Start Button, A Button or B Button to begin a new game.

Enter Password

Press the Start Button, A Button or B Button to continue where you left off.

Options

Press the Start Button, A Button or B Button to customize your game. Press the Control Pad Left or Right to turn the music On or Off.

Music

Effects

Press the Control Pad Left or Right to turn the sound effects On or Off.

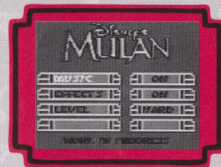
Level

Press the Control Pad Left or Right to toggle the game difficulty between Easy or Hard.

Note: Press the START Button to exit the Options Menu.



main menu



options

TAKE CONTROL

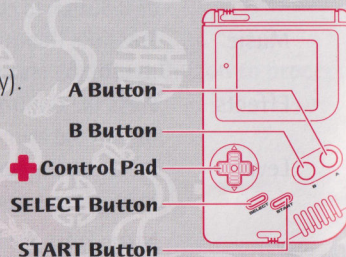
As Mulan travels across the mainland of China, there are many things that may interfere with her quest and slow her down. Listed below are the buttons on the Game Boy you will be using to move Mulan.

Control Pad – The main buttons used to move Mulan.

Left/Right: Move Mulan Left or Right.

Up: Move Up (certain levels only).
Climb ropes/vines

Down: Move Down (certain levels only).
Crouch to avoid arrows.
Descend ropes/vines



B Button

Press to jump.

(when on tents, hold for a longer jump)

Press to dive underwater.

(swimming level only)

Press to grab a rope.

(while jumping)

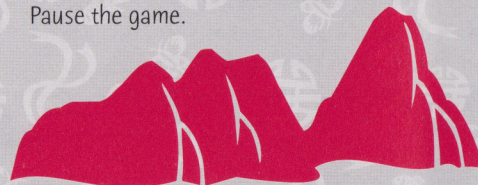
A Button

While standing, press to throw rocks.

While walking, press to run.

Start Button

Pause the game.



HEALTH INDICATOR

Mulan begins the game with five hearts of health, as shown at the bottom of the screen. She will lose a heart each time she takes damage from an enemy, falls into a pit or falls off the screen. When Mulan loses all five hearts, the game is over. Pick up the Heart Icon, found in the game, to restore one lost heart.

Note: Once a level has been completed, Mulan will start the next level with all five hearts again.

CHARACTERS

Fa Mulan – “I have heard a great deal about you, Mulan. You took your father’s armor, ran away from home, impersonated a soldier, endangered the lives of thousands of men and destroyed my palace...But soon, the world will know the great things you have done.”

– The Emperor



Fa Zhou – When the evil Hun army led by Shan Yu invades China, a decree is set forth that each family must provide a soldier to help protect the motherland. Mulan’s father was once a great warrior but is now aging and walks with the aid of a cane. As the only male in the family, he decides that he must go to war in spite of his deteriorating health.

Shan Yu – The calculating, ruthless leader of the Huns is concerned only with showing the Emperor that even the Great Wall can't keep his army out of China. As he advances on the Imperial Palace, Shan Yu's evil agenda unfolds until he is forced to confront a foe he never would have expected...a woman.



Captain Li Shang – Promoted to Captain of the Imperial Army by his father, Shang must prove himself capable of training the new recruits. Ultimately, Shang and Mulan fight together against the evil Shan Yu in the final confrontation.

MULAN'S WORLD – THE PROLOGUE

Mulan's adventure begins in the training camp. Humiliated by failure, she searches for a way to prove herself in front of Captain Li Shang and his troops. Her path is filled with many obstacles to negotiate: traverse a climbing frame, cross the river by using tree stumps and dodge flaming arrows. To prove yourself worthy of fighting in the Imperial Army, you will have to pass a couple of tests. First, defeat Captain Li Shang in a competition of strength, and then figure out how to reach the arrow at the top of the pole.

The prologue area of the game is designed to introduce you to the world of Mulan. Although you may be able to explore, you still must have certain skills to advance to new areas of the level. Some of these skills include being able to run and jump over treacherous pits or having to climb and descend ropes to escape danger.

Training Grounds

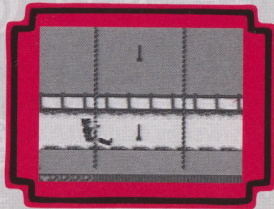
Seek out ways to get Mulan to every part of each level. You might find items that are useful throughout the game.

As Mulan's training begins, she will have to prove herself worthy to Shang and the other soldiers.

She must overcome moving targets and flaming arrows, finding ways to move through the obstacle course. Use the ropes to not only climb, but to descend to lower levels as well.

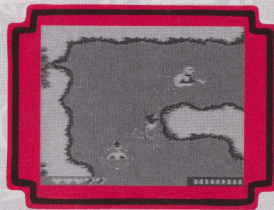
After defeating Shang in a dual, Mulan must be able to climb a pole, which the other soldiers have not been able to do. As she attempts to climb the pole she will slide back down to the ground. Collect the weights of Strength and Discipline that are on the ground and use them as a brace to lock Mulan to the pole.

Now she can easily shimmy up and complete her training.



Midnight Swim

While at the river, Mulan's fellow soldiers surprise her by deciding to take a midnight swim. Swim back to Mulan's tent and avoid being seen by the soldiers in the water. When they get too close, remember to dive underwater. Be careful not to get trapped behind land as the water currents constantly push forward.



ACT ONE

With the call to action, the new recruits leave the Training Grounds to meet the rest of the Imperial Army. At the meeting point, they discover the remains of a devastating battle. The Huns appear to be marching towards the Imperial City! In their pursuit, the large Hun army ambushes Captain Li Shang and his men.

Avalanche

In order to slow down Shan Yu's progress, Mulan has fired the cannon to create an avalanche. Now she must run for her life dodging obstacles if she is to escape the ensuing avalanche.

Mulan finds Shang's shield and uses it as a snowboard to escape the avalanche. Look out for Hun soldiers buried in the snow while avoiding other obstacles. Mulan must rescue Shang from the approaching avalanche and jump across the crevice to the vine.



Hot Pursuit

Having discovered that Mulan is a woman, Captain Li Shang spares her life yet abandons her in the snow. She hears an anguished cry and sees Shan Yu's falcon circling in the distance. Shan Yu must still be alive! Instead of going home, she bravely begins to follow the falcon.

As Mulan struggles over the snow bound terrain the falcon occasionally swoops down to attack her. In order to persist she needs to avoid the attacks of the bird, escape the clutches of the Huns and use the terrain to her advantage. Can Mulan travel quickly enough to catch up to Shan Yu?

After Mulan spies the survivors of the avalanche, she must cross through the Imperial City and enter the palace.

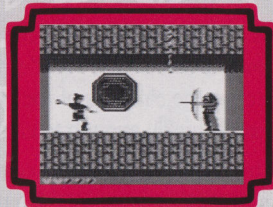
ACT TWO

The Huns have broken through the Great Wall of China, destroying towns and whole armies on their march to the Imperial City. Having escaped the avalanche, they plan to penetrate the city walls, move into the Imperial Palace and take control of China. Only Mulan knows of their plans, and only she can save the Empire.

Imperial City - Marketplace

Mulan must cross through the Imperial City and enter the palace. Here she can tell Shang that Shan-Yu and the evil Huns are still alive. A street festival celebrating the success of the Imperial Army hinders Mulan's progress.

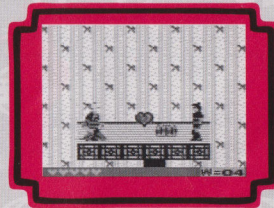
She must use ropes, tarps, and rooftops in order to travel through the city quickly. Along the way Shan-Yu's men, who've already



Imperial City - Palace

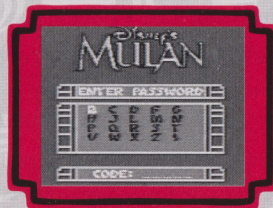
While talking to Shang, it is becoming more apparent that Shan Yu and the Huns have infiltrated the Imperial Palace. They have taken defensive positions throughout the palace and are prepared to protect their leader.

Only by using firecrackers can she save the Empire. Collect as many firecrackers as you can while avoiding the soldiers and archers. Mulan must make her way through the Palace and onto the roof for the final confrontation with Shan Yu. If you are successful, she will save her people from destruction and bring honor back to the family name.



PASSWORDS

The Password Screen allows you to enter passwords that you have earned from previous games. Be sure to write them down as you earn them so you won't have to play the level all over again.



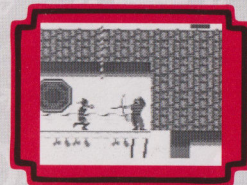
USING YOUR SUPER GAME BOY ADAPTER

Correctly insert the Game Boy Game Pak into the Super Game Boy. Next, insert the Super Game Boy into the Super NES and move the power switch on the Super NES to the ON position.

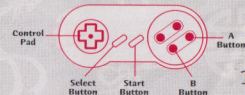
For further operation information, please consult your Super Game Boy and Super NES instruction booklets.



This Game Pak has been specially designed to allow enhanced graphics when using the Super Game Boy. Game controls have been pre-set so that the A, B, Start and Select Buttons on your Super NES Controller correspond to the same controls on the Game Boy. If you want to change the controller settings or the colors set for this game, consult your Super Game Boy instruction booklet.



Game play on the Super NES using the Super Game Boy adapter. Both sold separately.



MULAN NOTES

LIMITED WARRANTY

THQ INC. warrants to the original consumer purchaser that this Game Pak shall be free from defects in material and workmanship for a period of 90 days from the date of purchase. If a defect covered by this warranty occurs during this 90-day warranty period, THQ INC. will repair or replace the Game Pak, at its option, free of charge. To receive this warranty service:

1. DO NOT return your defective Game Pak to the retailer.
2. Notify the THQ INC. Consumer Service Department of the problem requiring warranty service by calling: (818) 225-5167. Our Consumer Service Department is in operation from 9:00 a.m. to 5:00 p.m. Pacific Standard Time, Monday through Friday.
3. If the THQ INC. service technician is unable to solve the problem by phone, he will provide you with a Return Authorization number. Simply record this number on the outside packaging of your defective Game Pak, and return your Game Pak freight prepaid, at your risk of damage, together with your sales slip or similar proof-of-purchase within the 90-day warranty period to:

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