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Nintendo
GAME BOY



INSTRUCTION BOOKLET

DMG-AFSE-USA

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SETTING UP

1. Turn off the power switch on your Nintendo Game Boy.
2. Insert the Game Pak into the slot on the Game Boy.
3. Turn ON the power switch.
4. The EA SPORTS™ logo appears. Press the START Button for the FIFA International Soccer Title Screen and Credits sequence.

Press the START Button to bypass the Title Screen. The Game Setup screen appears (see Game Setup Screen).



CONTROL SUMMARY

Kick Off

A or B Kick

Without the Ball

A Header/Slide Tackle

B Highlight player nearest ball

A + B Check your opponent

With the Ball

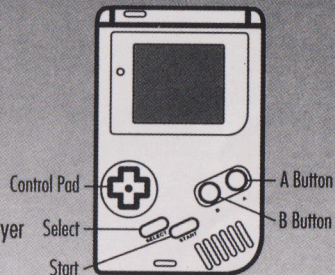
Control Pad Up/Down/Left/Right to control direction of player on the ball.

A Shoot

B Pass

A + B Lob/Chip

Press and hold the A or B Button to add power to the lob, pass or shot. Use the Control Pad to direct the ball in flight using aftertouch.



Ball in the Air

A or B Header, Volley or Bicycle kick

Goalkeeper

A Kick to teammate (if upfield)

B Dive for ball (Control Pad Up/Down/Left/Right to direct dive)

Corner Kick/Throw In

A or B Kick or Throw

Penalty Kick

A Shoot

Free Kick

A Shoot on goal

B Pass



QUICKSTART

To play FIFA International Soccer insert the Game Pak and press the START Button for the Game Setup screen. An Exhibition match between England and the U.S. is selected (see Exhibition Mode). Press the START Button for the Choose Controller screen.

The Choose Controller screen has a controller icon in the central neutral position. Decide whether to play as England or the U.S. by using the Control Pad Left/Right to move the controller icon under the desired team name. Press the START Button to go to the EA SPORTS™ Center. Alternatively, press the B Button and go straight onto the field for the coin toss.

The Game Config screen appears with Start Game highlighted. Press the START Button to begin.

To find out who kicks off at the Coin Toss Screen press the Control Pad Up/Down to select heads or tails.

Press the A or B Button and the ref. spins the coin. If you win, choose the ball icon to kick off or choose the end you want to defend. Press the Control Pad Up/Down to make your selection, then press the B Button. If you kick off, your opponent chooses the end to defend for the first half. (For a full description, see *Coin Toss*.) Now it's kick-off time.

A full list of all the player actions can be found in the Control Summary.

After a goal, and the subsequent player celebrations, the action automatically returns to the center circle for the restart.

To pause the game, press the START Button. This takes you to the Game Config. screen. From the Game Config. screen, press the START Button and it's back to the field for more all-kickin' action.

At half time the game is automatically paused at the Game Config. screen. To begin the second half, press the START Button.

When the referee blows his whistle to signal the end of the match, press the START Button for a look at the End of Game menu (see *End of Game*).



INTRODUCTION — A WORLD OF SOCCER

From the slums of Sao Paulo to the suburbs of Stuttgart you see them, groups of children playing soccer, a pile of discarded clothes for goal posts, a tin can or tennis ball in place of stitched leather. At this level at least, the game is universal. It doesn't require expensive equipment or a special uniform to fall in love with Association Football, just the desire to play. Make no mistake, it's from this youthful melee of flying feet and failing arms that the next Pele or Maradona, Charlton or Cruyff will emerge.

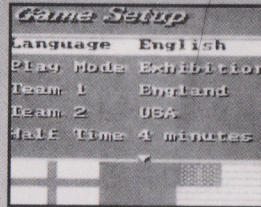
Almost every nation on earth now competes at international level, and soccer is far and away the planet's most played, and watched sport. This wasn't the case back in 1904 when the Fédération Internationale de Football Association (FIFA) was formed. The 7 founder members were all European: Belgium, Denmark, France, Holland, Spain, Sweden and Switzerland.

Reflecting the diversity of teams and the worldwide interest in Association Football, FIFA International Soccer contains accurate team line-ups and player attributes for 48 international sides. Cameroon burst onto the world stage with exciting performances at Italia '90, and FIFA International Soccer reflects the emergence of African teams as powerful footballing nations. Pitch the skills of Cameroon against any of the more renowned footballing nations, such as Holland, Germany and Brazil — they're all here, in the soccer simulation that brings the game stunningly to life, as only an EA SPORTS™ game can.



AT THE GAME SETUP SCREEN

Select the language, teams and game play options at the Game Setup screen. To highlight the categories, press the Control Pad Up/Down.



LANGUAGE

When you arrive at the Game Setup screen, the Language option should be highlighted. Press the Control Pad Left/Right to select either English, French, German or Spanish. This option isn't saved when you turn off FIFA International Soccer, so you need to re-select whenever you begin a new soccer session.



PLAY MODE

Use the Control Pad Left/Right to choose between Exhibition, Tournament, Playoff, League, Restore a saved Tournament/Playoff/League or to leave a Demo game running.

Exhibition Mode: A one-off 'friendly' game between the two teams of your choice. This is also the default mode.

Tournament Mode: For details, see Setting Up a Tournament.

Playoff Mode: Skip the qualifying stage of a Tournament and go straight into the knock-out stage with the last 16 teams.

League Mode: For more information, see Creating a League.

Restore: Continue the Playoffs, a Tournament or League Championship. (For more info, see *Restoring a Tournament/Playoff/League.*)

Demo Mode: Select any two teams from the 48 national sides listed (there's also the EA All Stars) and watch while both are controlled by the computer. You can also adjust all the other play options for a demonstration of their effects.



SETTING UP A TOURNAMENT

In FIFA International Soccer, international Tournaments are structured with six qualifying groups of four teams. All the teams in a group play one another, and the top two go forward to the Playoff stage

(see *Playoffs*). The addition of the four best runners-up means that there are 16 teams left to compete for the EA SPORTS™ trophy.

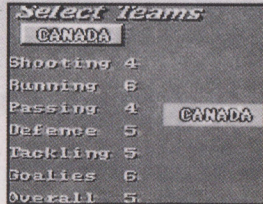
On the Game Setup screen, highlight Play Mode and press the Control Pad Left/Right to choose to play a Tournament.

With Tournament selected, the Team 1 and Team 2 options are not available. Instead there is a single Team option.

Choose the teams themselves from the Team Selection screen. The results of matches between the remaining teams are revealed at the Division Groupings screen after each of your games.

Team Selection Screen

Press the START Button for the Team Selection screen. The first team in the list is highlighted, and its strengths and weaknesses are displayed on the right in the Skills Window. The higher the number in a given category, the higher the team's skill rating in that aspect.



The six skills rated are Shooting, Running, Passing, Defense, Tackling and Goalies. There is also a final Overall rating.

Press the Control Pad Left/Right to run through the other teams available for selection.

Press the START Button for a look at the Division Groupings screen.

Division Groupings Screen

The Division Groupings screen accurately reflects real soccer tournaments in that your chosen tournament teams are placed randomly within the six groups, A-F.

Press the Control Pad Up/Down to scroll through the tournament groups. Your chosen tournament teams are numbered 1, and the match about to be played is highlighted. In all tournament games, after Division Groupings, extra time and sudden death are played until one team wins.

Press the START Button to go to the Choose Controller screen.

Division Groupings						
Team Name	G	W	L	D	P	P
Group A						
England	1	1	0	0	2	1
USA	1	0	0	1	1	1
Romania	1	0	0	1	1	1
Germany	1	0	1	0	0	0
Group B						
Hong Kong	0	0	0	0	0	0
Luxembourg	0	0	0	0	0	0
Holland	0	0	0	0	0	0
Colombia	0	0	0	0	0	0
Group C						
Italy	1	0	0	1	1	1

Configuring Tournament Games

From the EA SPORTS™ Center, press the START Button for the Game Config. screen where you can set up the match as you see fit (see *Configuring Your Team*).

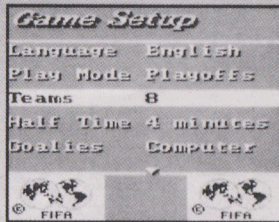
Press the START Button to exit the Game Config. screen.



PLAYOFFS

Choose the team at the Team Selection screen. The results of matches between the remaining teams are revealed at the Playoff Schedule screen after each of your games. In Playoff games, as in Tournament matches, extra time and sudden death are played until a winner emerges.

Press the START Button for the Team Selection screen. This lists all the teams in on the left. The first team in the list is highlighted, and its strengths and weaknesses are displayed on the right in the Skills Window. The higher the number in a given category, the higher the team's skill rating in that aspect.



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